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Teaching Notes & Resources

Key Stage 2

Themes: Grief | Humour | Graphic Novel

Purchase A Tricky Kind of Magic







About the book

Written and illustrated by Nigel Baines

Cooper is brilliant at magic tricks. Card tricks, clever illusions - he can do them all. His dad, also known as the Great Eduardo, taught him the tricks of the magical trade before he passed away. But the one thing Cooper can't do is see his dad again.

So when a talking rabbit appears from his dad's top hat, and reveals there is a place where Cooper might find him, he jumps at the chance. Magic is about believing the impossible, after all. And Cooper desperately wants to believe that he can see his dad once more.

But what - and who - is waiting for them in the land where magic goes wrong?

Filled with filled with humour and emotion, this is an action-packed graphic novel about finding magic when you need it the most.

Discussion questions

- Do you know any magic tricks?
- Why do you think Cooper gets angry at his mum and Tori?
- What would you take with you if you were going on a journey?
- Cooper's mum does yoga to help her mental health, can you think of any other ways you can help your mental health?
- Does Rori remind you of anyone?

Activity 1:

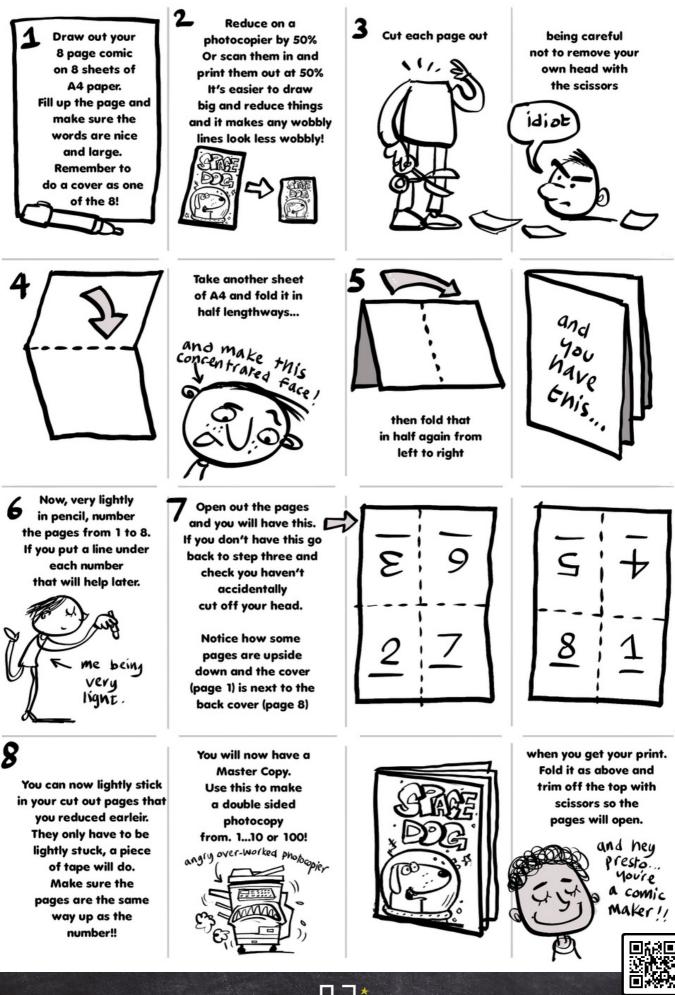
How to draw a graphic novel

In this activity, author and illustrator, Nigel Baines, shares his tips for drawing a graphic novel. Read along and then have a go yourself in activity 2!





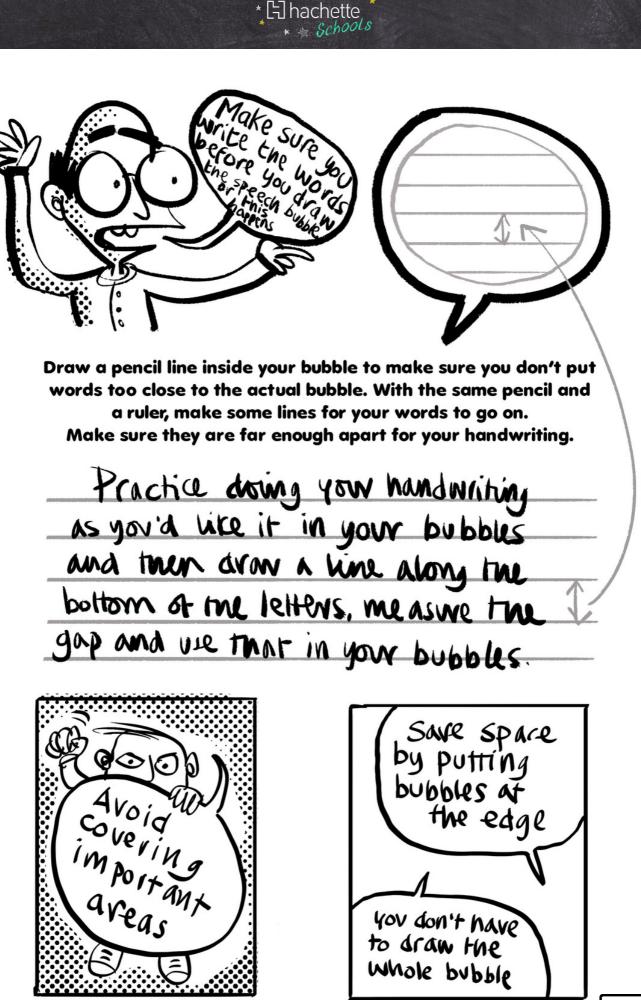
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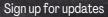
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SCAN ME

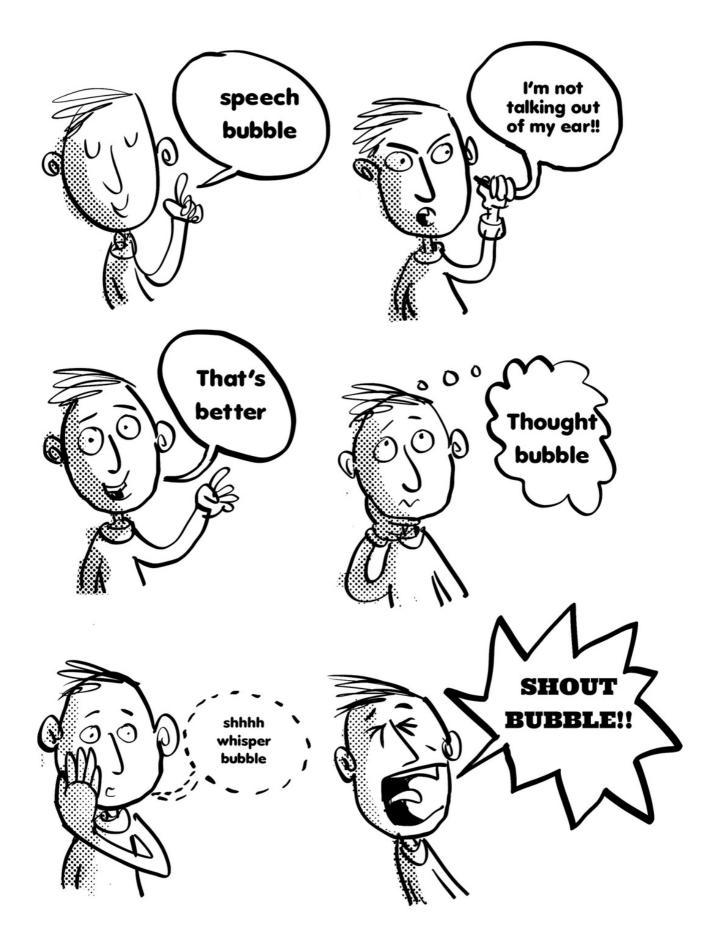


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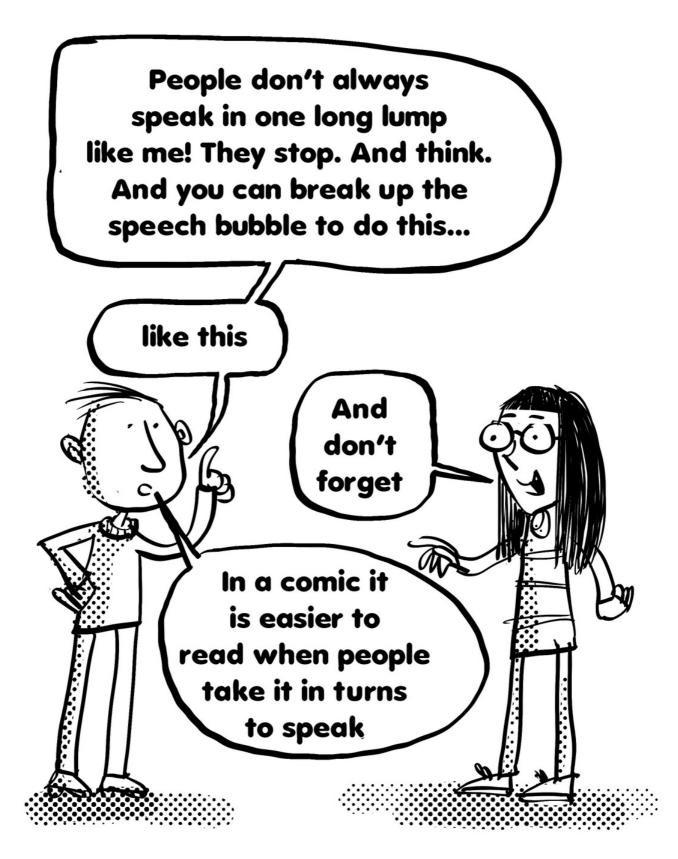
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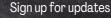
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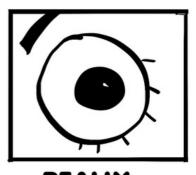
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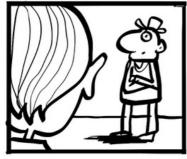
Perspective. Imagine all the lines of the buildings going backwards to one point



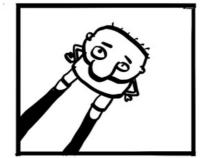
Close up



REALLY Close up!



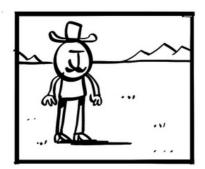
You can draw things as though you were looking over someone's shoulder



Or from high up above. Look how the perspective makes the legs shorter. This is a good view to make someone look lonely

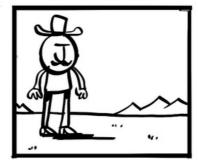


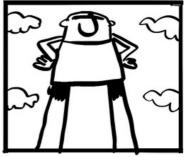
You can use perspective to show something coming right out of the drawing at you



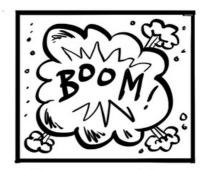


If people are jumping or running try to exaggerate it. Use whizz lines and other things like a hat falling off

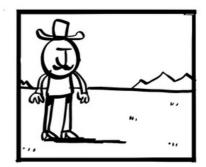




If you look from below it makes ordinary people look powerful and tall

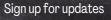


There are no sounds in comics...so you have to make the reader imagine them!



See how you can put the horizon line in different places. Having it high up or low down can make it more interesting. Look as well at how having the man on one side of the picture is more interesting than just having him in the middle







Activity 2:

Draw your own comic

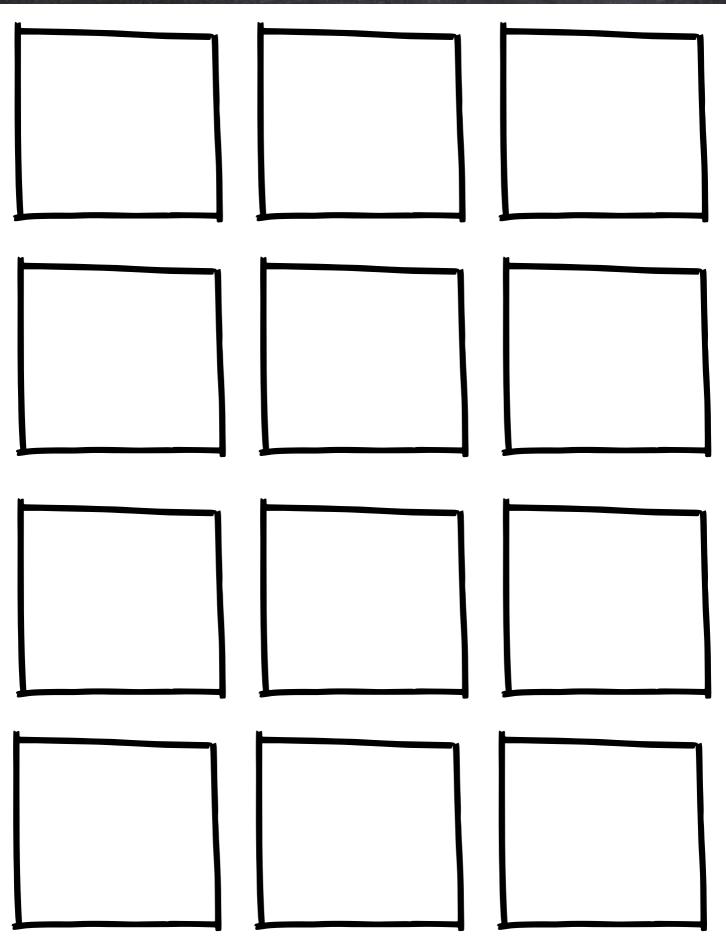
It's time for you to have a go at drawing your own comic book. On page 175 (below), the author has summarised the whole story in one page. Draw your own summary of *A Tricky Kind of Magic* in one page.





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Activity 3:

Memory Jars

Look at page 43 from *A Tricky Kind of Magic* (below). The author has used drawings and speech bubbles to show that Cooper is feeling overwhelmed with worries and responsibilities and is angry.





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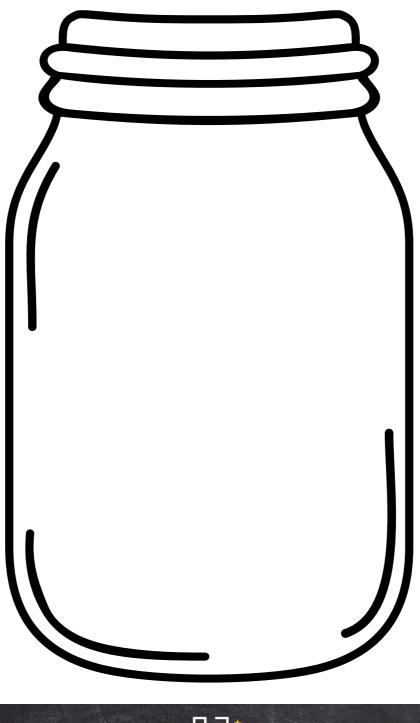


There are commonly though to be 5 stages of grief: denial, anger, bargaining, depression and acceptance.

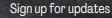
Can you think of times in the book when Cooper shows these feelings? Write them down below:

- Denial
- Anger
- Bargaining
- Depression
- Acceptance

Sometimes it can help to remember the people we've lost. Can you think of some memories that Cooper could put in a memory jar to help him remember his Dad and share his memories with his younger brother?









Activity 4:

Learn a magic trick

On page 5 and 6, Cooper shows his brother how to do a magic trick. Follow Cooper's instructions below and see if you can trick the person sitting next to you!





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